



Friends of intoxicating algorithms!

For those who don't know me, I'm Mr.Pet^Sanity, perhaps also known to some as pet^einklang.net. I'm a coder and to be honest, I've put a lot of energy and passion into cracking hard nuts, I've (almost) always had fun doing it, I've wasted way too much time doing it, but I don't regret even a minute of it, partly because it's just fun to control wacky computing machines at the limit of their capabilities and because I've always had nice, helpful and damn smart geeks around me, **THANK YOU** for that!

Now, however, demos have somehow ended up in the penultimate drawer for weird people on YouTube, even though they have stood for innovation, fun in creativity and a lively, commerce-free community for decades. They're full of advertising and someone thinks it's funny and makes money from it.

Nooo! It's time to change that, friends. I will not allow my and my friends' youth to degenerate like this. And neither should you.

That's why I've been programming for some time now with helpful friends on a new and free streaming infrastructure for demos, which will soon be released under the name "The Art of Hard Coding".

<https://TheArtOfHardCoding.com/>

Finally, demos again in a contemporary look, without advertising and with all the features I can imagine, and I'll do so with your suggestions. I owe it to myself and to you, and at the moment I have the time and the power to do it all over again.





DEMO SCENE

With the recognition of our art as an intangible cultural heritage by **UNESCO**, we have completely new possibilities for the realisation of such and similar projects. The world community has agreed to protect and promote this culture and we should now demand it. The world needs an independent digital culture, because most people don't understand anything about it, but are fully dependent on it (and that is almost the least evil) without even realising it.

Well you can get more information from the following PDF:

https://hexagongamelabs.com//wild/TAOHC_ShortConcept.pdf
https://hexagongamelabs.com//wild/TAOHC_Kurzkonzept.pdf

There are nice plans to expand this initiative even further, but "step by step". I wanted to let you know before we go to the press.

I hope for your support and I will write more soon.

Enjoy the demos, there are many more to come and thank you (the DEMO SCENE) for the inspiring art, the constant watching of the demos has robbed me of a lot of time when coding the platform, which I don't want to miss again, what's wrong with me ;)

see you soon → pet
einklang.net

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Feel free to spread the word and if you would like to receive our newsletter (currently intended as a press distribution list), drop us a line at:

hardCODING@hexagongamelabs.com

Here again the teaser for hardCODING (soon there will be a real new demo)

<https://www.youtube.com/watch?v=EkssVMeEsgE>

I'll keep going until this weird domain disappears from sending demo streams, that's kind of what I've resolved to do, let's see how far WE get.

It Matters